

Bug Reports

(oops)

So you've found a bug...and you're pissed off! Well, in order to fix it I'll need some information, so please fill out this form and send it to the address below. And to make it worth your while, I'll register you for free.

Known Bugs (here's a list of bugs which I know about, so don't send in reports for them unless you know a cure):

- The sound occasionally falls into static during the Battle Sequence. I've known about this one for awhile, and no matter what I do I can't get rid of it. If you know how to, or have any suggestions, please fill out the form.
- Digital Messiah runs noticeable slower when it is the only application running. I don't know why this is, but the same phenomenon is evident in After Dark and the Think C demos. It ain't my fault, but if you know a way to fix it, please fill out the form.

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|----------|--|
| Name: | |
| Address: | |
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|---|--|
| Macintosh (IIsi, etc.) | |
| System (7.0, etc.) | |
| Megs of RAM | |
| Monitor and Size (13" Apple, etc.) | |
| Initis and Extentions (AfterDark, etc.) | |
| | |
| Free Space on HD | |

Problem (where does it occur (Battle, Map, etc.), what happens (Crashes, Freezes, etc.), when does it occur (After getting spells, Looking at statistics, etc.):

Remedy (if you have found or know of one):

Send To: Ravi J. K. Mehta
400 High Point Drive Apt #410
Hartsdale, NY 10530

You may also e-mail me (include the above info) at:
Internet ---> tsunset.aol.com
AOL ---> TSunset
Static Speakeasy ---> Rage